



ROUTE EXPLANATION

LEG 9

TC66 to TC67

Novice

TC 66 (196575→W) to TC 67 (171557)

AR

Use grid squares containing these names, in order:-

Stan, Mary, William, Cherry, Meg, Val, Harry, Ally, Sylvia, Lis, Gregor, Hank & Isla

Expert

TC 66 (196575→W) to TC 67

AR

Stan, Mary, Meg, Val, Liam, Owen, Mo, Ally, Sylvia, Ed, Gregor, Hank & Isla

A list of names for both classes here. For the Novices it is explained that you have to pass through grid squares containing these names, but the Experts have to work this out. The name lists are not quite the same for both classes. The Expert instruction includes some which are a bit more tricky to spot.

Both start with Stan which is up in the NE corner of the starting GS. This tells you that the names are not necessarily whole words in the GS. Mary is obvious in the second GS, and William and Cherry equally so for the Novices in the third and fourth squares. Meg and Val are less obvious for the Experts, but they are there.

That trend continues with **Meg**arrystown, Mary **Vale**, **Harry**mount, **BAlly**gowen, **Sylvian** Close and **Lis**nashanker taking Novices to GS1756. The Experts get there via Fort **WiLiam**, **BallyOwen**, **HarryMount**, **BAllygowen**, **Sylvian** Close and **REdhill** House.

Both classes finish with Gregor, Hank and Isla. Gregor is in GS1656, Hank most obviously part of Lisnashanker in GS1756 (again), and Isla in Islandderry in GS1755.

That leads to the route turning left just before the PH, and back to the narrow yellow in GS1756 where you TR to TC67.

But if you spot that Hank is also in GS1655 as part of Shanker Burn there is the shorter route shown on the solution map.

