



## ROUTE EXPLANATION

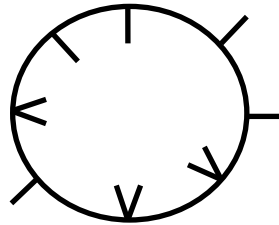
### LEG 9

TC69 to TC70

#### Novice

TC 69 (176515→SW) to TC 70 (158538)

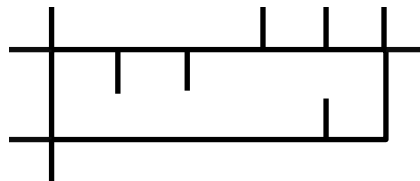
CRO



#### Expert

TC 69 (176515→SW) to TC 70

CRO



A circular herringbone for the Novices, but one which is readily solvable. As (nearly) always, crossroads are the key to finding a starting point and the direction of travel.

From the map you can see that the first (CRO) junction will be a crossroads. You cannot turn left there because the road just leads off the map, so it is either straight on or turn right. Looking at the herringbone, there are 3 crossroads, but none of them is “straight on”. In fact they are all either XL (clockwise) or XR (anti-clockwise). So you now know that you are going anti-clockwise, and that your starting point is immediately before one of the crossroads, so either 10 o’clock, 7 o’clock or 5 o’clock.

So you have turned right at the first crossroads, and you can see from the map that your next junction is also a crossroads. That means that your starting point must be at 7 o’clock on the herringbone. You can now draw it out as a straight-line herringbone if you find that easier to deal with.

Either way it is now quite straightforward, with the final crossroads falling into place as reassurance that you are on the correct route.

It is also a “circular” herringbone for the Experts but in the squared off style, if only to disguise that it does not include a XSO option, which is really the key to this instruction.

Using the same logic as for the Novices, this one starts at 6 o’clock and runs clockwise.

