



ROUTE EXPLANATION

LEG 6

TC40 to TC41

TC40 to TC41

AR

Compass Points (7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21 & 22)

SOLUTION BOARDS:

L	N	N	P	Q	Q	T	T	V
S	V	S	Y	V	S	Z	Y	X
X	V	W	W	A				

Note: With a Compass Point instruction it is important to first of all mark up all of the various Points with all of the given directions of approach and departure. You need to do that in case there are any situations where you could use one of the later points 'out of order' – you have to avoid any direction which would block the Point later.

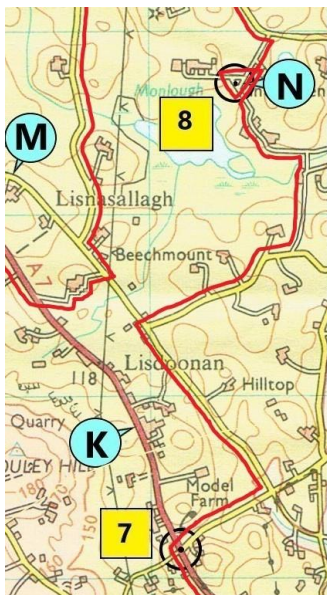
Also note that (per the Regs) it is always Shortest Route that you are looking for with Compass Points.



TC40 to Point 7

SSE	7	NE
-----	---	----

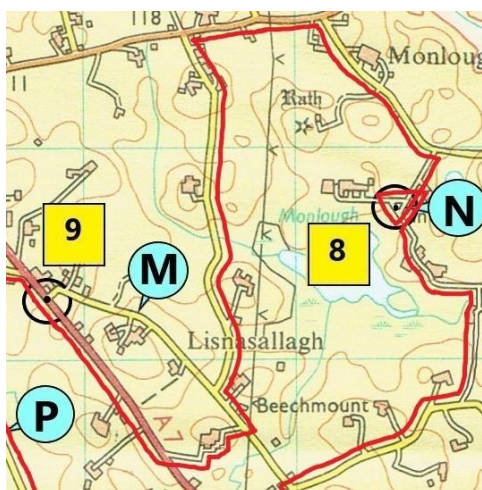
A gentle start. To approach Point 7 from the SSE you have to go via board L.



Point 7 to Point 8

SSE	7	NE
NW	8	-

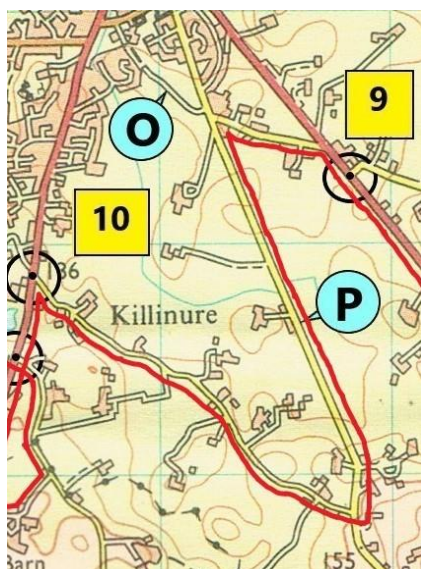
So we are departing the crossroads at Point 7 the NE. Point 8 is situated on a small triangle and we have to approach it from the NW. By now you should know that means approaching the point from the SE then turning right immediately before you get to the point and doing a loop of the triangle (via board N) to approach the Point from the NW as required.



Point 8 to Point 9

NW	8	-
SE	9	-

After Point 8 you have to immediately TL, passing N again. At Point 9, the yellow road approach is actually from the NE, so you need to get on to the red road for the required SE approach. The shortest route therefore avoids M and uses the white road in GS3863 to get to the red.

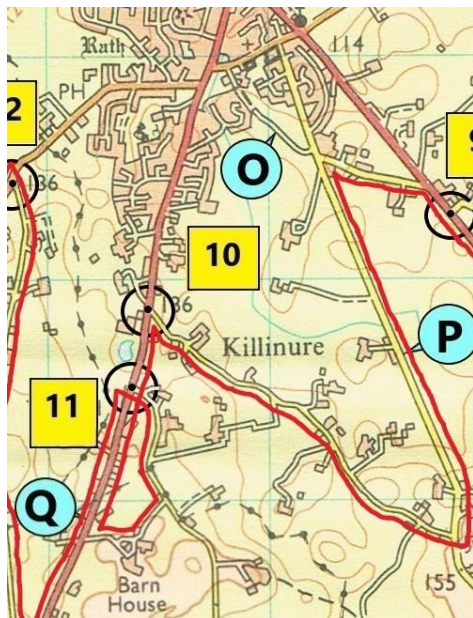


Point 9 to Point 10

SE	9	-
SE	10	-

The SE approach to Point 10 means departing Point 9 to the NW and then using the yellow roads via P to get to 10.

There is an alternative route via M, K and Point 7 but it is obviously longer.

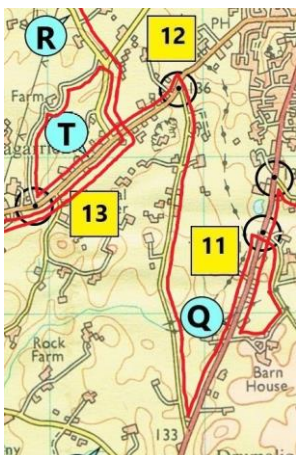


Point 10 to Point 11

SE	10	-
SE	11	-

Another SE approach. There is no specified direction of departure from Point 10, so the loop north around by O and P (again) is tempting. But the shorter (and shortest) route is to depart 10 to the south, stay on the red road through 11 (there is no departure direction from 11 which would prevent this) and then TL after board Q. And back up to Point 11 from the required SE.

Point O is a complete red herring. Look carefully and will see that it is actually on a dead end road.

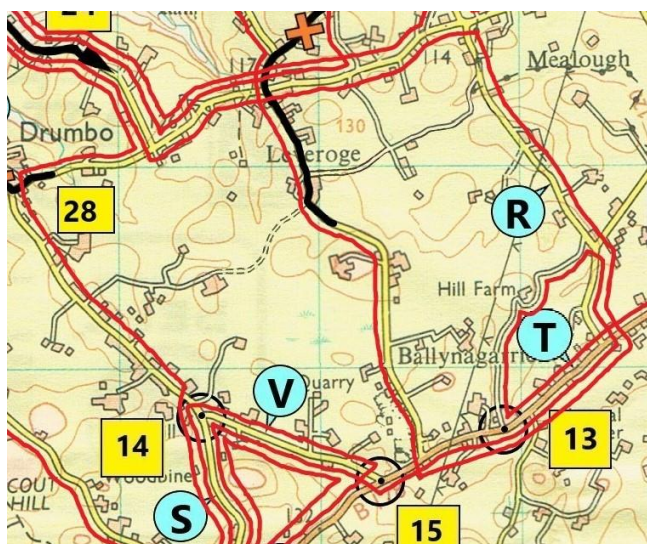


Point 11 to Point 12 to Point 13

SE	11	-
-	12	-
-	13	N

Not much help with Point 12, but none is required. You have to head S from Point 11 because it is the only direction available to you, and there is only one route to 12 from there, picking up the Q again on the way.

There is no approach direction for 13 so you are just looking for the shortest route from 12 to 13, which is plainly just straight down the brown road, collecting board T.

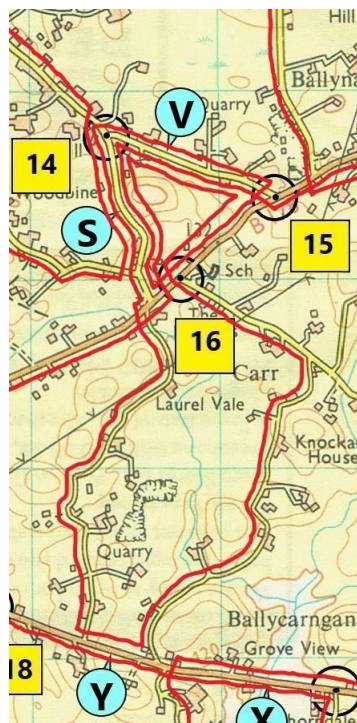


Point 13 to Point 14

-	13	N
-	14	SSE

Departure directions only for Points 13 and 14. A nice looking white road north from 13, and it looks like a loop around via R and some whites and yellows to approach 14 from the NW.

But the shortest route is to TR at the end of the first white, pick up the T again, then SO this time at Point 13, and TR at Point 15 (WNW direction permitted) to approach 14 from the ESE via V. So boards T and V on this objective.

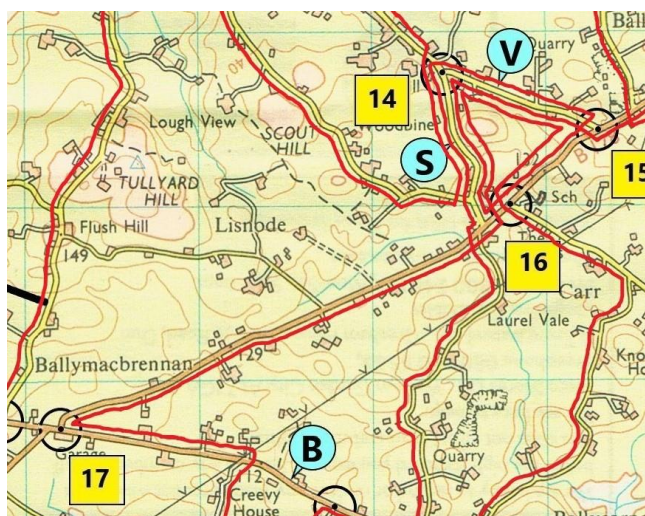


Point 14 to Point 15 to Point 16

-	14	SSE
-	15	WNW
SE	16	-

14 to 15 is straightforward, collecting S and passing through 16, and from 15 you have to depart WNW back up to 14 via V (again).

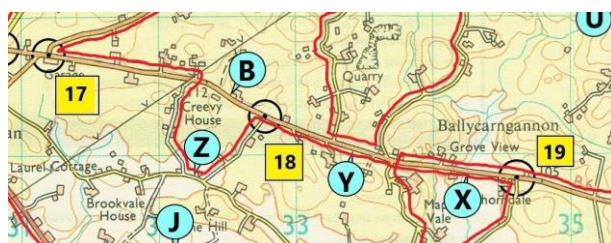
Point 16 has to be approached from the SE, on the yellow. So depart 14 via S again. At the brown you cannot TL and pass through 15 and 13 for a clockwise loop round to 16 because that would be against the previous direction of travel after 13 (unless you went the wrong way to 14). So you turn TR at the brown then immediately TL down the yellow to another brown, where you pick up the Y before heading back north then west on yellows to approach 16 from the correct direction. So S, V, S and Y here.



Point 16 to Point 17

SE	16	-
-	17	ESE

You can't TL from Point 16 as you have already used that road in the opposite direction, so you have to go around via 15 and 14 again, collecting V and S (yet again) on the way to 17.

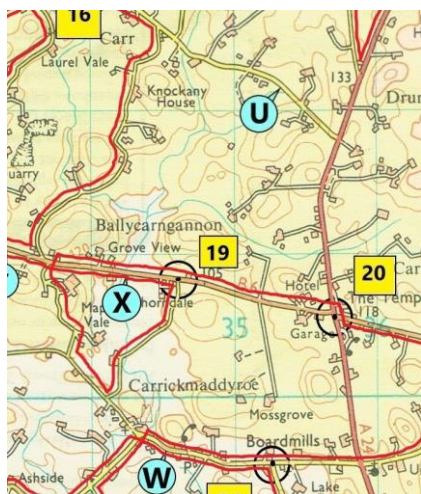


Point 17 to Point 18 to Point 19

-	17	ESE
SW	18	-
-	19	S

Departing 17 to the ESE, you have to go to 18 via board Z (and not B) to approach 18 from the SW.

And there is no approach direction for 19, so just straight along the brown road, collecting Y and X.

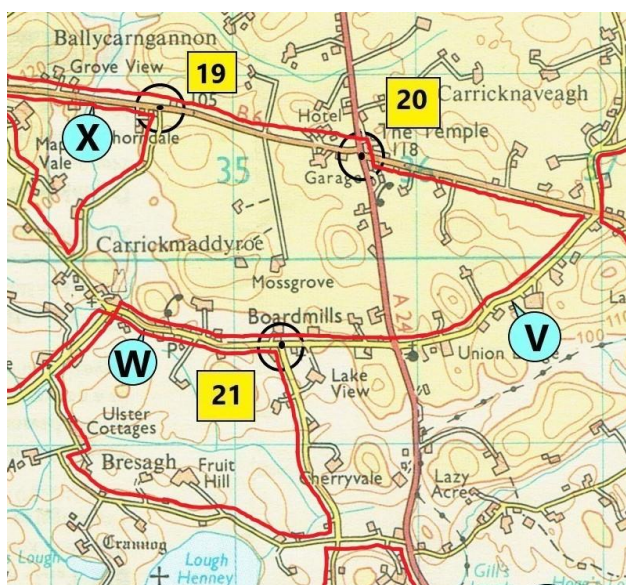


Point 19 to Point 20

-	19	S
N	20	ESE

For the north approach to Point 20 you have to recognise that the junction at 20 is not a crossroads but a staggered junction, and the brown road from the west joins the red road just north of Point 20. So there is no need to loop around by board U for the northern approach.

So depart 19 to the S on the yellow, then TR and TR again back up to the brown where you TR again, through X and 19 to Point 20.



Point 20 to Point 21

N	20	ESE
SSE	21	-

The tricky bit here is the SSE approach to Point 21. Having departed 20 to the ESE, and come back to the red road via the V, the obvious route is to head south on the red, then TR twice to 21. But that is not available because the first section of yellow has already been used in the opposite direction between points 2 and 3 on this Leg. There is a route via E, 3, 1, B and 2 which might have seemed like the challenge you had been set, but the shortest route from V is to go XSO, continue through 21 and W, then TL three times to get back to 21 from the correct direction.



Point 21 to Point 22 to TC41

SSE	21	-
-	22	N

You have to leave 21 to the west and pick up the W again. Continuing on that yellow leads you to the Z which is a problem if you remember that you used that in the opposite direction between 17 and 18. But it can be avoided by going via B or J and it looks like it is just a measure to find the shorter route, though J looks like the favourite. But of course all of those boards are just to distract

you from the actual shortest route which is to TL after the W, go down to the red road, then pick up the A on the way to 22. If you persevered with the J or the B, you would avoid the A and instead take the shorter route in the direction of 17.

Leave 22 north for TC41, and a quick breather before attacking the barricades!